

WARP HUNTER [LEGENDS]

Battle Focus Deadly Demise D3

M

14"

T

9

SV

3+

W

12

LD

6+

OC

3

145 PTS
Base —



1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Shuriken Cannon

SUSTAINED HITS 1

R

24"

A

3

BS

3+

S

6

AP

-1

D

2

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Twin Shuriken Catapult

ASSAULT

TWIN LINKED

R

18"

A

2

BS

3+

S

4

AP

-1

D

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

► D-Flail - blast

BLAST

DEVASTATING WOUNDS

R

24"

A

D3

BS

3+

S

12

AP

-4

D

3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

► D-Flail - rift

DEVASTATING WOUNDS

TORRENT

R

12"

A

D3

BS

N/A

S

12

AP

-4

D

3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Devastating Assault

In your Shooting phase, after this model has shot, select one enemy unit hit by one or more of those attacks. That enemy unit must take a Battle-shock test.

4

ANGRIFF

5

NAHKAMPF

Wraithbone Hull

Melee

R

3

A

4+

WS

6

S

0

AP

1

D

1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W9 · RW 3+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10-17	S9	S5-8	S1-4
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Battle Focus If your Army Faction is Asuryani, at the start of the battle round, you receive a number of Battle Focus tokens based on the battle size, as shown below: ■ Incursion - 2...

Deadly Demise D3 This ability always takes the form Deadly Demise X.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (round...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Warp Hunter [Legends]

Ausrüstung: Shuriken Cannon, Twin Shuriken Catapult, ► D-Flail - blast, ► D-Flail - rift, Wraithbone Hull

- This model can replace its Twin Shuriken Catapult with Shuriken Cannon.